



**Technical Paper**  
**PLCopen Technical Committee 2 – Task Force**  
**Function Blocks for motion control:**  
**Part 4 –Coordinated Motion**

**PLCopen Document**  
**Version 1.0, Published**

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## **Appendix 1. Compliance Procedure and Compliance List**

Listed in this Appendix are the requirements for the compliance statement from the supplier of the Motion Control Function Blocks. The compliance statement consists of two main groups: supported data types (see Appendix 1.2 Supported Data types) and supported Function Blocks, in combination with the applicable inputs and outputs (see Appendix 1.2 Supported Data types and its paragraphs). The supplier is required fill out the tables for the used data types and Function Blocks, according to their product, committing their support to the specification.

By submitting these tables to PLCopen, and after approval by PLCopen, the list will be published on the PLCopen website, [www.plcopen.org](http://www.plcopen.org), as well as a shortform overview, as specified in Appendix 1.5 Short overview of the Function Blocks.

In addition to this approval, the supplier is granted access and usage rights of the PLCopen Motion Control logo, as described in chapter Appendix 1.6 The PLCopen Motion Control Logo and Its Usage.

### **Data types**

The data type REAL listed in the Function Blocks and parameters (e.g. for velocity, acceleration, distance, etc.) may be exchanged to SINT, INT, DINT or LREAL without to be seen as incompliant to this standard, as long as they are consistent for the whole set of Function Blocks and parameters.

Implementation allows the extension of data types as long as the basic data type is kept. For example: WORD may be changed to DWORD, but not to REAL.

### **Function Blocks and Inputs and Outputs**

An implementation which claims compliance with this PLCopen specification shall offer a set of Function Blocks for motion control, meaning one or more Function Blocks, with at least the **basic** input and output variables, marked as “**B**” in the tables. These inputs and outputs have to be supported to be compliant.

For higher-level systems and future extensions any subset of the **extended** input and output variables, marked as “**E**” in the tables can be implemented.

Vendor specific additions are marked with “**V**”, and can be listed as such in the supplier documentation.

- |  |   |
|--|---|
| - <b>Basic</b> input/output variables are mandatory    | Marked in the tables with the letter “ <b>B</b> ”                 |
| - <b>Extended</b> input /output variables are optional | Marked in the tables with the letter “ <b>E</b> ”                 |
| - <b>Vendor Specific</b> additions                     | Marked in the vendor’s compliance documentation with “ <b>V</b> ” |

All the vendor specific items will not be listed in the comparison table on the PLCopen website, but in the detailed vendor specific list, which also is published.

All vendor specific in- and outputs of all FBs must be listed in the certification list of the supplier. With this, the certification listing from a supplier describes all the I/Os of the relevant FBs, including vendor-specific extensions, and thus showing the complete FBs as used by the supplier.

## Appendix 1.1. Statement of Supplier

Supplier name	Bosch Rexroth AG, Drives & Controls
Supplier address	Bgm.- Dr.- Nebel - Str. 2
City	97816 Lohr am Main
Country	Germany
Telephone	09352 40-4337
Fax	09352 40-34337
Email address	wolfgang.czech@boschrexroth.de
Product Name	ML PLCopen.library
Product version	V10.6.0.0
Release date	December 2009

I hereby state that the following tables as filled out and submitted do match our product as well as the accompanying user manual, as stated above.

Name of representation (person): Wolfgang Czech

Date of signature (dd/mm/yyyy): 11/01/2010

Signature:

## Appendix 1.2. Supported Data types

Defined datatypes with MC library:	Supported	If not supported, which datatype used
BOOL	Y	
INT		DINT
WORD		DINT
REAL	Y	
ENUM	Y	

Table 1: Supported datatypes

Within the specification the following derived datatypes are defined. Which structure is used in this system:

Derived datatypes:	Where used	Supported	Which structure
AXES_GROUP_REF	Nearly all FBs	Y	<pre> TYPE    AXIS_REF    : STRUCT CntrlNo: CONTROLS := LOCAL_CNTRL; AxisNo:  OBJECTS   :=      AXIS_1; END_STRUCT END_TYPE </pre>
IDENT_IN_GROUP_REF	MC_AddAxisToGroup MC_RemoveAxisFromGroup	N	
MC_BUFFER_MODE	In all buffered FBs	N	
MC_KIN_REF	MC_SetKinTransform MC_ReadKinTransform	N	
MC_EXECUTION_MODE	MC_SetKinTransform	N	
MC_COORD_REF	MC_SetCoordinateTransformation	N	
MC_GROUP_BUFFER_MODE	MC_MoveLinearAbsolute MC_MoveCircularAbsolute	N	
MC_TRANSITION_MODE	MC_MoveLinearAbsolute MC_MoveLinearRelative MC_MoveCircularAbsolute MC_MoveCircularRelative	N	
MC_CIRC_PATHCHOICE	MC_MoveCircularAbsolute MC_MoveCircularRelative	N	
MC_PATH_DATA_REF MC_PATH_REF	MC_PathSelect MC_MovePath	N	

Table 2: Supported derived datatypes

## Appendix 1.3. Supported Buffer Modes

No.	MC BUFFER MODE	Supported
0	Aborting	N
1	Buffered	N
2	BlendingLow	N
3	BlendingPrevious	N
4	BlendingNext	N
5	BlendingHigh	N

Table 3: Overview of buffer modes

## Appendix 1.4. Supported Transition Modes

No.	MC_TRANSITION_MODE	Supported
0	TMNone	N
1	TMMaxVelocity	N

2	TMDefinedVelocity	N
3	TMCornerDistance	N
4	TMMaxCornerDeviation	N
5 - 9	Reserved by PLCopen	N
10 - ...	Supplier specific modes	N

**Table 4: Overview of available transition modes**

## Appendix 1.5. Short overview of the Function Blocks

Coordinated Function Blocks	Supported Yes / No	Comments (<= 48 char.)
MC_AddAxisToGroup	Y	
MC_RemoveAxisFromGroup	Y	MC_RemAxisFromGroup
MC_UngroupAllAxes	N	
MC_GroupReadConfiguration	N	
MC_GroupEnable	N	
MC_GroupDisable	N	
MC_GroupHome	N	
MC_SetKinTransform	N	
MC_SetCartesianTransform	N	
MC_SetCoordinateTransform	N	
MC_ReadKinTransform	N	
MC_ReadCartesianTransform	N	
MC_ReadCoordinateTransform	N	
MC_GroupSetPosition	N	
MC_GroupReadActualPosition	N	
MC_GroupReadActualVelocity	N	
MC_GroupReadActualAcceleration	N	
MC_GroupStop	N	
MC_GroupHalt	N	
MC_GroupInterrupt	N	
MC_GroupContinue	N	
MC_GroupReadStatus	N	
MC_GroupReadError	N	
MC_GroupReset	Y	
MC_MoveLinearAbsolute	N	
MC_MoveLinearRelative	N	
MC_MoveCircularAbsolute	N	
MC_MoveCircularRelative	N	
MC_MoveDirectAbsolute	N	
MC_MoveDirectRelative	N	
MC_PathSelect	N	
MC_MovePath	N	
MC_GroupSetOverride	N	
Coordinated	Supported Yes / No	Comments (<= 48 char.)
MC_SyncAxisToGroup	N	
MC_SyncGroupToAxis	N	
MC_SetDynCoordTransform	N	
MC_TrackConveyorbelt	N	
MC_TrackRotaryTable	N	

Table 5: Short overview of the Function Blocks

#### Appendix A 5.1. MC\_AddAxisToGroup

If Supported	MC_AddAxisToGroup	Sup.Y/N	Comments
<b>VAR_IN_OUT</b>			
B	AxesGroup	Y	
B	Axis	Y	
<b>VAR_INPUT</b>			
B	Execute	Y	
E	IdentInGroup	N	
<b>VAR_OUTPUT</b>			
B	Done	Y	
E	Busy	N	
B	Error	Y	
E	ErrorID	Y	
V	Active	Y	
V	CommandAborted	Y	
V	ErrorIdent	Y	Errorstruct, Vendor specific

#### Appendix A 5.2. MC\_RemoveAxixFromGroup

If Supported	MC_RemoveAxisFromGroup	Sup.Y/N	Comments
<b>VAR_IN_OUT</b>			
B	AxesGroup	Y	
<b>VAR_INPUT</b>			
B	Execute	Y	
E	IdentInGroup	N	
V	Axis	Y	
<b>VAR_OUTPUT</b>			
B	Done	Y	
E	Busy	N	
B	Error	Y	
E	ErrorID	Y	
V	Active	Y	
V	CommandAborted	Y	
V	ErrorIdent	Y	Errorstruct, Vendor specific

#### Appendix A 5.3. MC\_UngroupAllAxes

If Supported	MC_UngroupAllAxes	Sup.Y/N	Comments
<b>VAR_IN_OUT</b>			
B	AxesGroup		
<b>VAR_INPUT</b>			
B	Execute		
<b>VAR_OUTPUT</b>			
B	Done		
E	Busy		
B	Error		
E	ErrorID		

#### Appendix A 5.4. MC\_GroupReadConfiguration

If Supported	MC_GroupReadConfiguration	Sup.Y/N	Comments
<b>VAR_IN_OUT</b>			
B	AxesGroup		
<b>VAR_INPUT</b>			
B	Enable		
B	IdentInGroup		
E	CoordSystem		
<b>VAR_OUTPUT</b>			

B	Axis		
B	Valid		
E	Busy		
B	Error		
E	ErrorID		

### Appendix A 5.5. MC\_GroupEnable

If Supported	MC_GroupEnable	Sup.Y/N	Comments
VAR_IN_OUT			
B	AxesGroup		
VAR_INPUT			
B	Execute		
VAR_OUTPUT			
B	Done		
E	Busy		
B	Error		
E	ErrorID		

### Appendix A 5.6. MC\_GroupDisable

If Supported	MC_GroupDisable	Sup.Y/N	Comments
VAR_IN_OUT			
B	AxesGroup		
VAR_INPUT			
B	Execute		
VAR_OUTPUT			
B	Done		
E	Busy		
B	Error		
E	ErrorID		

### Appendix A 5.7. MC\_GroupHome

If Supported	MC_GroupHome	Sup.Y/N	Comments
VAR_IN_OUT			
B	AxesGroup		
VAR_INPUT			
B	Execute		
B	Position		
E	CoordSystem		
E	BufferMode		
VAR_OUTPUT			
B	Done		
E	Busy		
E	Active		
E	CommandAborted		
B	Error		
E	ErrorID		

### Appendix A 5.8. MC\_SetKinTransform

If Supported	MC_SetKinTransform	Sup.Y/N	Comments
<b>VAR_IN_OUT</b>			
B	AxesGroup		
<b>VAR_INPUT</b>			
B	Execute		
E	KinTransform		
E	ExecutionMode		
<b>VAR_OUTPUT</b>			
B	Done		
E	Busy		
E	Active		
E	CommandAborted		
B	Error		
E	ErrorID		

### Appendix A 5.9. MC\_SetCartesianTransform

If Supported	MC_SetCartesianTransform	Sup.Y/N	Comments
<b>VAR_IN_OUT</b>			
B	AxesGroup		
<b>VAR_INPUT</b>			
B	Execute		
B	TransX		
B	TransY		
B	TransZ		
B	RotAngle1		
B	RotAngle2		
B	RotAngle3		
E	ExecutionMode		
<b>VAR_OUTPUT</b>			
B	Done		
E	Busy		
E	Active		
E	CommandAborted		
B	Error		
E	ErrorID		

### Appendix A 5.10. MC\_SetCoordinateTransform

If Supported	MC_SetCoordinateTransform	Sup.Y/N	Comments
<b>VAR_IN_OUT</b>			
B	AxesGroup		
<b>VAR_INPUT</b>			
B	Execute		
E	CoordTransform		
E	ExecutionMode		
<b>VAR_OUTPUT</b>			
B	Done		
E	Busy		
E	Active		
E	CommandAborted		
B	Error		
E	ErrorID		

### Appendix A 5.11. MC\_ReadKinTransform

If Supported	MC_ReadKinTransform	Sup.Y/N	Comments
VAR_IN_OUT			
B	AxesGroup		
VAR_INPUT			
B	Enable		
VAR_OUTPUT			
B	Valid		
E	Busy		
B	KinTransform		
B	Error		
E	ErrorID		

### Appendix A 5.12. MC\_ReadCartesianTransform

If Supported	MC_ReadCartesianTransform	Sup.Y/N	Comments
VAR_IN_OUT			
B	AxesGroup		
VAR_INPUT			
B	Enable		
VAR_OUTPUT			
B	Valid		
E	Busy		
B	TransX		
B	TransY		
B	TransZ		
B	RotAngle1		
B	RotAngle2		
B	RotAngle3		
B	Error		
E	ErrorID		

### Appendix A 5.13. MC\_ReadCoordinateTransform

If Supported	MC_ReadCoordinateTransform	Sup.Y/N	Comments
VAR_IN_OUT			
B	AxesGroup		
VAR_INPUT			
B	Enable		
VAR_OUTPUT			
B	Valid		
E	Busy		
B	CoordTransform		
B	Error		
E	ErrorID		

#### Appendix A 5.14. MC\_GroupSetPosition

If Supported	MC_GroupSetPosition	Sup.Y/N	Comments
<b>VAR_IN_OUT</b>			
B	AxesGroup		
<b>VAR_INPUT</b>			
B	Execute		
B	Position		
E	Relative		
E	CoordSystem		
E	BufferMode		
<b>VAR_OUTPUT</b>			
B	Done		
E	Busy		
E	Active		
E	CommandAborted		
B	Error		
E	ErrorID		

#### Appendix A 5.15. MC\_GroupReadActualPosition

If Supported	MC_GroupReadActualPosition	Sup.Y/N	Comments
<b>VAR_IN_OUT</b>			
B	AxesGroup		
<b>VAR_INPUT</b>			
B	Enable		
E	CoordSystem		
<b>VAR_OUTPUT</b>			
B	Valid		
E	Busy		
B	Error		
E	ErrorID		
B	Position		

#### Appendix A 5.16. MC\_GroupReadActualVelocity

If Supported	MC_GroupReadActualVelocity	Sup.Y/N	Comments
<b>VAR_IN_OUT</b>			
B	AxesGroup		
<b>VAR_INPUT</b>			
B	Enable		
E	CoordSystem		
<b>VAR_OUTPUT</b>			
B	Valid		
E	Busy		
B	Error		
E	ErrorID		
B	Velocity		
E	PathVelocity		

### Appendix A 5.17. MC\_GroupReadActualAcceleration

If Supported	MC_GroupReadActualAcceleration	Sup.Y/N	Comments
<b>VAR_IN_OUT</b>			
B	AxesGroup		
<b>VAR_INPUT</b>			
B	Enable		
E	CoordSystem		
<b>VAR_OUTPUT</b>			
B	Valid		
E	Busy		
B	Error		
E	ErrorID		
B	Acceleration		
E	Path Acceleration		

### Appendix A 5.18. MC\_GroupStop

If Supported	MC_GroupStop	Sup.Y/N	Comments
<b>VAR_IN_OUT</b>			
B	AxesGroup		
<b>VAR_INPUT</b>			
B	Execute		
E	Deceleration		
E	Jerk		
E	BufferMode		
<b>VAR_OUTPUT</b>			
B	Done		
E	Busy		
E	Active		
E	CommandAborted		
B	Error		
E	ErrorID		

### Appendix A 5.19. MC\_GroupHalt

If Supported	MC_GroupHalt	Sup.Y/N	Comments
<b>VAR_IN_OUT</b>			
B	AxesGroup		
<b>VAR_INPUT</b>			
B	Execute		
E	Deceleration		
E	Jerk		
E	BufferMode		
<b>VAR_OUTPUT</b>			
B	Done		
E	Busy		
E	Active		
E	CommandAborted		
B	Error		
E	ErrorID		

### Appendix A 5.20. MC\_GroupInterrupt

If Supported	MC_GroupInterrupt	Sup.Y/N	Comments
<b>VAR_IN_OUT</b>			
B	AxesGroup		
<b>VAR_INPUT</b>			
B	Execute		
E	Deceleration		
E	Jerk		
<b>VAR_OUTPUT</b>			
B	Done		
E	Busy		
E	Comman Aborted		
B	Error		
E	ErrorID		

### Appendix A 5.21. MC\_GroupContinue

If Supported	MC_GroupContinue	Sup.Y/N	Comments
<b>VAR_IN_OUT</b>			
B	AxesGroup		
<b>VAR_INPUT</b>			
B	Execute		
<b>VAR_OUTPUT</b>			
B	Done		
E	Busy		
E	Comman Aborted		
B	Error		
E	ErrorID		

### Appendix A 5.22. MC\_GroupReadStatus

If Supported	MC_GroupReadStatus	Sup.Y/N	Comments
<b>VAR_IN_OUT</b>			
B	AxesGroup		
<b>VAR_INPUT</b>			
B	Enable		
<b>VAR_OUTPUT</b>			
B	Valid		
E	Busy		
B	GroupMoving		
B	GroupHoming		
B	GroupErrorStop		
B	GroupStandby		
B	GroupStopping		
B	GroupDisabled		
E	ConstantVelocity		
E	Accelerating		
E	Decelerating		
E	InPosition		
B	Error		
E	ErrorID		

### Appendix A 5.23. MC\_GroupReadError

If Supported	MC_GroupReadError	Sup.Y/N	Comments
<b>VAR_IN_OUT</b>			
B	AxesGroup		
<b>VAR_INPUT</b>			
B	Enable		
<b>VAR_OUTPUT</b>			
B	Valid		
E	Busy		
B	Error		
E	ErrorID		
B	GroupErrorID		

### Appendix A 5.24. MC\_GroupReset

If Supported	MC_GroupReset	Sup.Y/N	Comments
<b>VAR_IN_OUT</b>			
B	AxesGroup	Y	
<b>VAR_INPUT</b>			
B	Execute	Y	
<b>VAR_OUTPUT</b>			
B	Done	Y	
E	Busy	N	
B	Error	Y	
E	ErrorID	Y	
V	Active	Y	
V	ErrorIdent	Y	Errorstruct, Vendor specific

### Appendix A 5.25. MC\_MoveLinearAbsolute

If Supported	MC_MoveLinearAbsolute	Sup.Y/N	Comments
<b>VAR_IN_OUT</b>			
B	AxesGroup		
<b>VAR_INPUT</b>			
B	Execute		
B	Position		
E	Velocity		
E	Acceleration		
E	Deceleration		
E	Jerk		
E	CoordSystem		
E	BufferMode		
E	TransitionMode		
E	TransitionParameter		
<b>VAR_OUTPUT</b>			
B	Done		
E	Busy		
E	Active		
E	CommandAborted		
B	Error		
E	ErrorID		

### Appendix A 5.26. MC\_MoveLinearRelative

If Supported	MC_MoveLinearRelative	Sup.Y/N	Comments
<b>VAR_IN_OUT</b>			
B	AxesGroup		
<b>VAR_INPUT</b>			
B	Execute		
B	Distance		
E	Velocity		
E	Acceleration		
E	Deceleration		
E	Jerk		
E	CoordSystem		
E	BufferMode		
E	TransitionMode		
E	TransitionParameter		
<b>VAR_OUTPUT</b>			
B	Done		
E	Busy		
E	Active		
E	CommandAborted		
B	Error		
E	ErrorID		

### Appendix A 5.27. MC\_MoveCircularAbsolute

If Supported	MC_MoveCircularAbsolute	Sup.Y/N	Comments
<b>VAR_IN_OUT</b>			
B	AxesGroup		
<b>VAR_INPUT</b>			
B	Execute		
B	CircMode		
B	AuxPoint		
B	EndPoint		
E	PathChoice		
E	Velocity		
E	Acceleration		
E	Deceleration		
E	Jerk		
E	CoordSystem		
E	BufferMode		
E	TransitionMode		
E	TransitionParameter		
<b>VAR_OUTPUT</b>			
B	Done		
E	Busy		
E	Active		
E	CommandAborted		
B	Error		
E	ErrorID		

**Appendix A 5.28. MC\_MoveCircularRelative**

If Supported	MC_MoveCircularRelative	Sup.Y/N	Comments
<b>VAR_IN_OUT</b>			
B	AxesGroup		
<b>VAR_INPUT</b>			
B	Execute		
B	CircMode		
B	AuxPoint		
B	EndPoint		
E	PathChoice		
E	Velocity		
E	Acceleration		
E	Deceleration		
E	Jerk		
E	CoordSystem		
E	BufferMode		
E	TransitionMode		
E	TransitionParameter		
<b>VAR_OUTPUT</b>			
B	Done		
E	Busy		
E	Active		
E	CommandAborted		
B	Error		
E	ErrorID		

**Appendix A 5.29. MC\_MoveDirectAbsolute**

If Supported	MC_MoveDirectAbsolute	Sup.Y/N	Comments
<b>VAR_IN_OUT</b>			
B	AxesGroup		
<b>VAR_INPUT</b>			
B	Execute		
B	Position		
E	CoordSystem		
E	BufferMode		
E	TransitionMode		
E	TransitionParameter		
<b>VAR_OUTPUT</b>			
B	Done		
E	Busy		
E	Active		
E	CommandAborted		
B	Error		
E	ErrorID		

### Appendix A 5.30. MC\_MoveDirectRelative

If Supported	MC_MoveDirectRelative	Sup.Y/N	Comments
<b>VAR_IN_OUT</b>			
B	AxesGroup		
<b>VAR_INPUT</b>			
B	Execute		
B	Distance		
E	CoordSystem		
E	BufferMode		
E	TransitionMode		
E	TransitionParameter		
<b>VAR_OUTPUT</b>			
B	Done		
E	Busy		
E	Active		
E	CommandAborted		
B	Error		
E	ErrorID		

### Appendix A 5.31. MC\_PathSelect

If Supported	MC_PathSelect	Sup.Y/N	Comments
<b>VAR_IN_OUT</b>			
B	AxesGroup		
B	PathData		
B	PathDescription		
<b>VAR_INPUT</b>			
B	Execute		
E	CoordSystem		
<b>VAR_OUTPUT</b>			
B	Done		
E	Busy		
B	Error		
E	ErrorID		

### Appendix A 5.32. MC\_MovePath

If Supported	MC_MovePath	Sup.Y/N	Comments
<b>VAR_IN_OUT</b>			
B	AxesGroup		
B	PathData		
<b>VAR_INPUT</b>			
B	Execute		
E	CoordSystem		
E	BufferMode		
E	TransitionMode		
E	TransitionParameter		
<b>VAR_OUTPUT</b>			
B	Done		
E	Busy		
E	Active		
E	CommandAborted		
B	Error		
E	ErrorID		

### Appendix A 5.33. MC\_GroupSetOverride

If Supported	MC_GroupSetOverride	Sup.Y/N	Comments
<b>VAR_IN_OUT</b>			
B	AxesGroup		
<b>VAR_INPUT</b>			
B	Enable		
B	VelFactor		
E	AccFactor		
E	JerkFactor		
<b>VAR_OUTPUT</b>			
B	Enabled	BOOL	
E	Busy		
B	Error		
E	ErrorID		

### Appendix A 5.34. MC\_SyncAxisToGroup

If Supported	MC_SyncAxisToGroup	Sup.Y/N	Comments
<b>VAR_IN_OUT</b>			
B	AxesGroup		
B	SlaveAxis		
<b>VAR_INPUT</b>			
B	Execute		
E	RatioNumerator		
E	RatioDenominator		
E	Acceleration		
E	Deceleration		
E	Jerk		
E	CoordSystem		
E	BufferMode		
<b>VAR_OUTPUT</b>			
B	InSync		
E	Busy		
E	Active		
E	CommandAborted		
B	Error		
E	ErrorID		

### Appendix A 5.35 MC\_SyncGroupToAxis

If Supported	MC_SyncGroupToAxis	Sup.Y/N	Comments
<b>VAR_IN_OUT</b>			
B	Master		
B	AxesGroup		
B	PathData		
<b>VAR_INPUT</b>			
B	Execute		
E	Mode		
E	TuCNumerator		
E	TuCDenominator		
E	Acceleration		
E	Deceleration		
E	Jerk		
E	CoordSystem		
E	BufferMode		
<b>VAR_OUTPUT</b>			
B	InSync		
E	Busy		
E	Active		
E	CommandAborted		
B	Error		
E	ErrorID		

### Appendix A 5.36. MC\_SetDynCoordTransform

If Supported	MC_SetDynCoordTransform	Sup.Y/N	Comments
<b>VAR_IN_OUT</b>			
B	AxesGroup		
B	MasterAxesGroup		
B	CoordTransform		
<b>VAR_INPUT</b>			
B	Execute		
E	Mode		
E	CoordSystem		
E	BufferMode		
<b>VAR_OUTPUT</b>			
B	Done		
E	Busy		
E	Active		
E	CommandAborted		
B	Error		
E	ErrorID		

**Appendix A 5.37. MC TrackConveyorBelt**

If Supported	MC_TrackConveyorBelt	Sup.Y/N	Comments
<b>VAR IN OUT</b>			
B	AxesGroup		
E	ConveyorBelt		
<b>VAR INPUT</b>			
B	Execute		
B	ConveyorBeltOrigin		
E	InitialObjectPosition		
E	CoordSystem		
E	BufferMode		
<b>VAR OUTPUT</b>			
B	Done		
E	Busy		
E	Active		
E	CommandAborted		
B	Error		
E	ErrorID		

**Appendix A 5.38. MC TrackRotaryTable**

If Supported	MC_TrackRotaryTable	Sup.Y/N	Comments
<b>VAR IN OUT</b>			
B	AxesGroup		
E	RotaryTable		
<b>VAR INPUT</b>			
B	Execute		
B	RotaryTableOrigin		
E	InitialObjectPosition		
E	CoordSystem		
E	BufferMode		
<b>VAR OUTPUT</b>			
E	Done		
E	Busy		
E	Active		
E	CommandAborted		
B	Error		
E	ErrorID		

## Appendix 1.6. The PLCopen Motion Control Logo and Its Usage

For quick identification of compliant products, PLCopen has developed a logo for the motion control Function Blocks:



**Figure 1: The PLCopen Motion Control Logo**

This motion control logo is owned and trademarked by PLCopen.

In order to use this logo free-of-charge, the relevant company has to fulfill all the following requirements:

1. the company has to be a voting member of PLCopen;
2. the company has to comply with the existing specification, as specified by the PLCopen Task Force Motion Control, and as published by PLCopen, and of which this statement is a part;
3. this compliance application is provided in written form by the company to PLCopen, clearly stating the applicable software package and the supporting elements of all the specified tables, as specified in the document itself;
4. in case of non-fulfillment, which has to be decided by PLCopen, the company will receive a written statement concerning this from PLCopen. The company will have a one month period to either adopt their software package in such a way that it complies, represented by the issuing of a new compliance statement, or remove all reference to the specification, including the use of the logo, from all their specification, be it technical or promotional material;
5. the logo has to be used as is - meaning the full logo. It may be altered in size providing the original scale and color setting is kept.
6. the logo has to be used in the context of Motion Control.